



Faculty of Engineering

**CSE115: Digital Design**

**Lecture 3:**  
**Binary System Operations**

# Suggested Reading

- Sections 2.4-2.7

# Binary Addition

Binary addition table:

carry in	X	Y	X+Y	carry out
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

# Example:

16	8	4	2	1
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1	0	1	0	1	21
---	---	---	---	---	----

0	1	1	0	0	12
---	---	---	---	---	----

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1	0	0	0	0	1	33
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# Binary Subtraction

Binary subtraction table:

<b>borrow in</b>	<b>X</b>	<b>Y</b>	<b>X-Y</b>	<b>borrow out</b>
0	0	0	0	0
0	0	1	1	1
0	1	0	1	0
0	1	1	0	0
1	0	0	1	1
1	0	1	0	1
1	1	0	0	0
1	1	1	1	1

# Example:

16	8	4	2	1
----	---	---	---	---

1	1	0	1	0	26
---	---	---	---	---	----

0	1	1	1	1	15
---	---	---	---	---	----

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0	1	0	1	1	11
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# Representation of Negative Numbers in Binary Systems

- Signed-magnitude Representation.
- Two's-Complement Representation.
- One's-Complement Representation.

# Signed Magnitude Representation

- The MSB represents the sign bit (0 = positive, 1 = negative)
- The range for n-bit is from  $2^{n-1} - 1$  to  $+2^{n-1} - 1$ .
- Example: n=5, Range from -15 to 15
  - $00000 = 0$  ,  $10000 = -0$
  - $10011 = -3$  ,  $01100 = +12$
- Disadvantages:
  - **Complicated** digital adders
  - Two possible representations of zero



# Two's Complement Representation

- The MSB represents the sign bit (0 = positive, 1 = negative)
- To calculate the negative number:
  1. **Complement all bits** of the positive number
  2. **Add 1**
- For n-bit number the decimal value =

$$B = \left( \sum_{i=0}^{n-2} b_i \cdot 2^i \right) - b_{n-1} \cdot 2^{n-1}$$

The range for n-bit is: from  $-2^{n-1}$  to  $+2^{n-1} - 1$ .

Advantages: Addition/subtraction performed directly and only one zero

Disadvantage: One extra negative number (not symmetric)

# Two's Complement Example

N = 8: from -128(10000000) to 127 (01111111)

$$\begin{array}{rcccccccc} 0_{10} = & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ & 1 & 1 & 1 & 1 & 1 & 1 & 1 & \text{step 1} \\ & & & & & & & + & 1 & \text{step 2} \end{array}$$

$$00000000 = 0_{10}$$

# Two's Complement Example

64	32	16	8	4	2	1
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$$+100_{10} = 0 \quad 1 \quad 1 \quad 0 \quad 0 \quad 1 \quad 0 \quad 0$$

step 1

$$1 \quad 0 \quad 0 \quad 1 \quad 1 \quad 0 \quad 1 \quad 1$$

$$+ 1$$

step 2

$$1 \quad 0 \quad 0 \quad 1 \quad 1 \quad 1 \quad 0 \quad 0 = -100_{10}$$

# One's Complement Representation

- The MSB represents the sign bit (0 = positive, 1 = negative)
- To calculate the negative number, complement all bits of the positive number
- For n-bit number the decimal value =

$$B = \left( \sum_{i=0}^{n-2} b_i \cdot 2^i \right) - b_{n-1} \cdot (2^{n-1} - 1)$$

The range for n-bit is: from  $2^{n-1} - 1$  to  $+2^{n-1} - 1$ .

Advantages: Symmetry, ease of complementation.

Disadvantages:

- ❑ Two possible representations of zero.
- ❑ Complicated digital adders.

# One's-Complement Example

N = 8: form **-127**(10000000) to **127** (01111111)

$$+100_{10} = 0\ 1\ 1\ 0\ 0\ 1\ 0\ 0$$

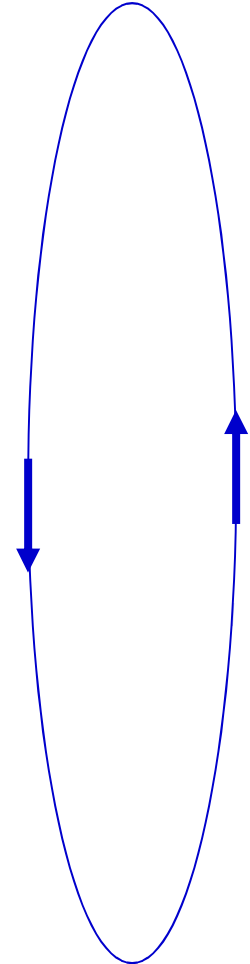
$$-100_{10} = 1\ 0\ 0\ 1\ 1\ 0\ 1\ 1$$

$$0_{10} = 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0$$

$$-0_{10} = 1\ 1\ 1\ 1\ 1\ 1\ 1\ 1$$

# Comparison (4-bit)

Decimal	Signed Magnitude	One's Compl.	Two's Compl.
-8	-	-	<b>1000</b>
-7	1111	1000	1001
-6	1110	1001	1010
-5	1101	1010	1011
-4	1100	1011	1100
-3	1011	1100	1101
-2	1010	1101	1110
-1	1001	1110	1111
0	0000 or 1000	0000 or 1111	0000
1	0001	0001	0001
2	0010	0010	0010
3	0011	0011	0011
4	0100	0100	0100
5	0101	0101	0101
6	0110	0110	0110
7	0111	0111	<b>0111</b>



# Exercise

What is the representation of +11, -11 in:

5-bit **signed** magnitude representation

$$+11 = \mathbf{01011} \quad -11 = \mathbf{11011}$$

5-bit **one's** complement representation

$$+11 = \mathbf{01011} \quad -11 = \mathbf{10100}$$

5-bit **two's** complement representation

$$+11 = \mathbf{01011} \quad -11 = \mathbf{10101}$$

# Two's Complement Addition (A+B)

1. Use binary addition rules
2. Ignore any carry beyond the sign bit
  - If the range is not exceeded, addition result will be correct including the sign bit.

Examples:

$$\begin{array}{r} (-2) \quad 1 \ 1 \ 1 \ 0 \\ + \ (-4) \quad 1 \ 1 \ 0 \ 0 \\ \hline (-6) \quad 1 \ 1 \ 0 \ 1 \ 0 \end{array}$$

$$\begin{array}{r} (-3) \quad 1 \ 1 \ 0 \ 1 \\ + \ (+3) \quad 0 \ 0 \ 1 \ 1 \\ \hline (0) \quad 1 \ 0 \ 0 \ 0 \ 0 \end{array}$$



# Addition Overflow

- Overflow detection rule:
  - The **sign bit** of the sum is different from the sign bit of the two addends Or,
  - The carry in (Cin) and the carry out (Cout) of the sign bit are different

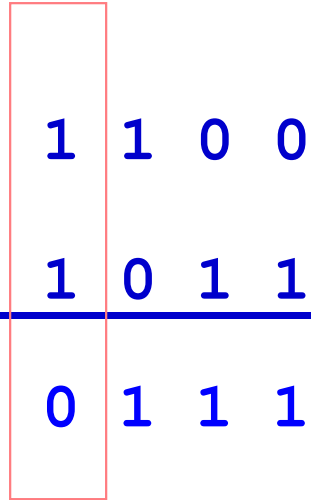
Example:

$$\begin{array}{r} (4) \quad 0 \ 1 \ 0 \ 0 \\ + (5) \quad 0 \ 1 \ 0 \ 1 \\ \hline (9) \quad 1 \ 0 \ 1 \ 0 \end{array}$$

$$\begin{array}{r} (-4) \quad 1 \ 1 \ 0 \ 0 \\ + (-5) \quad 1 \ 0 \ 1 \ 1 \\ \hline \quad \quad 1 \ 0 \ 1 \ 1 \end{array}$$

**Overflow**

— 1



# Two's Complement Subtraction: Method 1 (a-b)

1. Use binary Subtraction rules
2. Ignore any borrow beyond the sign bit

Example:

$$\begin{array}{r} (2) \quad 0 \ 0 \ 1 \ 0 \\ - (4) \quad 0 \ 1 \ 0 \ 0 \\ \hline (-2) \quad 1 \ 1 \ 1 \ 0 \end{array}$$

# Two's Complement Subtraction Method 2 (a+(-b))

- Add A to the Two's complement of B:
  1. Take the One's complement of B
  2. Add it to A with initial carry-in i.e. 1

Example: 2-4

$$\begin{array}{r} \phantom{+} \phantom{0} \phantom{0} \phantom{1} \phantom{0} \\ \phantom{+} \phantom{0} \phantom{0} \phantom{1} \phantom{0} \\ + \phantom{0} \phantom{0} \phantom{1} \phantom{0} \phantom{0} \\ \hline (-2) \phantom{0} \phantom{0} \phantom{1} \phantom{0} \phantom{0} \end{array}$$

Initial Carry in

2

One's Complement of 4

# Two's Complement Subtraction

- **Overflow detection** rule:
  - The sign bit of the result is different from
    - the sign bit of A and
    - the two's complement of B

# Exercise

- Do the following in 7 bit **two's complement** arithmetic:

(35)	0	1	0	0	0	1	1	
+ (42)	0	1	0	1	0	1	0	
(-51)	1	0	0	1	1	0	1	

Overflow

-12 - 56

0111000:	(56)
1000111	
+       1	
1001000:	(-56)

(-12)	1	1	1	0	1	0	0
+ (-56)	1	0	0	1	0	0	0
	0	1	1	1	1	0	0